## When Does Rotation Change from 2 on/off to 3 or 4 on/off?

To balance wait times across all courts of the same level, player rotation is based on the number of paddles waiting on each court. Rotation begins with 2 on 2 off, and winners can stay and win 2 consecutive games before rotating off. As soon as 3 or more paddles are waiting on each court of the same skill level, the rotation changes to 3 or 4 on, 3 or 4 off.

Figure 1. Shows an example scenario for courts 2, 3, 4 and 5 which are the four Intermediate skill level courts. In this scenario, rotation is still 2 on, 2 off because 2 players from court 2 could move to court 4, and 1 player from court 2 could move to court 5 to balance out the wait times across all Intermediate courts.

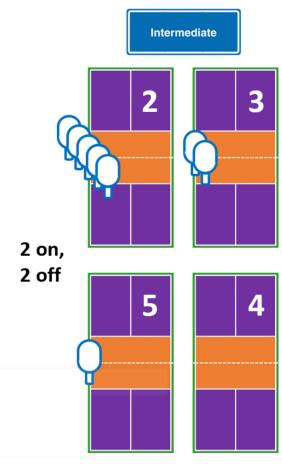
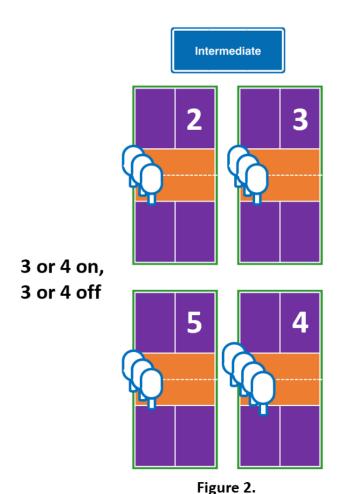


Figure 1.

When 3 or more players are waiting on each of the Intermediate courts as shown in Figure 2., rotation becomes 3 or 4 on/off for all of the Intermediate courts\*\*.



The same rule applies to courts 6, 7 and 8 which are the three Advanced Intermediate/Advanced level courts.

For Novice court 1, rotation changes to 3 or 4 on/off once 3 or more players are waiting.

These rotation rules do not apply to Challenge Courts 9 and 10.

\*\*NOTE: Since conditions on other courts can change while you're waiting, rotation for your court is based upon the rotation of the courts the moment your paddle is placed in the rack.